

META

CON

2012

PROGRAM

GUIDE

Hours Of Operation Quick Reference

Registration

Friday 10am to 8pm
Saturday 10am to 6pm
Sunday 10am to 1pm

Dealer's Room

Friday 10am to 8pm
Saturday 10am to 6pm
Sunday 10am to 4pm

Gaming

Friday 10am to 2am
Saturday 10am to 2am
Sunday 10am to 4pm

ConSweet

Friday 10am to 2am
Saturday 10am to 2am
Sunday 10am to 4pm

Operations

Friday 8am to 2am
Saturday 8am to 2am
Sunday 8am to 4pm

Registration Information

Registration handles giving out badges to pre-registered attendees, and selling badges to attendees that have not yet registered. You may register in Con Ops for a short time after the registration desk has closed. All individuals participating in convention events or watching convention functions are required to have a convention badge, which must be worn at all times.

Plaza Foyer

Friday 10am to 8pm
Saturday 10am to 6pm
Sunday 10am to 1pm

There will be two lines for registration: pre-registered, and at-the-door registration. Pre-registered attendees, who have already paid for their badge online or by mail, simply need to provide their name and identification to pick up their badge.

Attendees who are registering at the door may pay with cash or a check written out to "Meta Con." At the door registration is \$35 for the full weekend for those 13 and older. There are no single day passes. Children from 7 to 12 can get a weekend pass for \$25, if accompanied by a paid adult. Children under 7 can register free with a paid adult. Max two children per adult, and those under 13 should be accompanied by an adult at all times.

Ages: Badges include an age indicator. A green stripe means 21+, a yellow stripe means 18-20, and a red stripe means 17 and under. Attendees need to provide a government-issued photo ID with a birthdate to get any badge 18-20 or 21+ badge, otherwise they will be issued a 17 and under badge. A photo ID is still required for any 18+ events, and party hosts must check a photo ID in accordance with state law before providing alcohol also.

Lost Badges: If you have lost your badge, it can be replaced once by registration for a fee of \$20. Do not lose your badge, and keep it somewhere where it won't be misplaced. Abusing this privilege to share badges, or the use of someone's lost badge, can result in expulsion, dismemberment, or even death by heart attack.

Wearing Badges: Badges come with a lanyard to wear around the neck. Badges must be worn at all times during the convention, and are required for access to convention events. You may be requested by staff to present your badge at any time.

Tips For Parents

Know your children's badge names and how they are dressed. Be sure to write your contact information on the back of the child's badge. Children 13 and under must be attending the convention with a parent or guardian, and children under 7 must have a guardian with them at all times. Please read all event descriptions, as some events may not be suitable for children.

Hotel Information

Getting a hotel at the convention is the most surefire way to ensure you don't miss anything awesome, and stay well rested throughout the weekend. You can sleep in a little more, and go to bed a little later. At the Doubletree check-in begins at 3pm, and check-out is at 11:00am. If they have rooms still available, they are only \$89 per night!

Welcome to Meta Con

Dear congoers, guests, staff, and everyone else!

It is my honor to formally welcome you to the first annual Meta Con Nerd Convention!

Over the course of this weekend, we are all excited to transform this hotel into an exciting collision of anime, sci-fi, gaming, comics, and other things nerds love. I hope that by spending your weekend with our wonderful staff, volunteers, and guests, you experience one of the best events you have ever attended.

It has been my pleasure over the last year to chair six different conventions, and I have had the tremendous honor of working with some great people. I wanted to specially thank several of them who have worked with me at nearly every convention this year, including Erica, Kassy, Alex, Jessie, Zach, Josh, and Marcos.

And organizing this weekend has been especially great thanks to the dedication and hard work of Joseph, Hawn, and Kyle - convention organizers and the organizers of the local geek organization, "This Is Geek".

Many huge thanks go out to all of the staff that are putting this weekend on. We know you will encounter them this weekend, and I know they will make your convention memorable.

Thank you so much for coming.

Ryan L. Kopf
Senior Organizer

Attendee Tips

Plan Ahead

If you plan your schedule in advance, you are less likely to miss that super-awesome-must-see panel you came for. There are dozens and dozens of panels and events to choose from, so if you forget to read your schedule carefully, you are bound to miss something awesome!

Eat Two Meals Each Day

We have a ConSweet filled with free pop and free rice, but you can't live off this stuff, even if you're Kirby! Getting regular meals, complete with protein, vitamin-C, and real nutrients, is important to keep your body from getting worn out. Eat at least two real meals per day. Consider ordering delivery, or getting some friends together to go out somewhere.

Sleep Each Night

You need to get at least six hours of sleep each night to fully enjoy the convention. While staying up is fun and exciting, most events end by 2am, and you won't have as much fun if you stay awake all night. Get some sleep and enjoy the next day rested!

Shower Daily

Whenever you are having a ton of fun, sometimes it can be hard to remember to stop and think about others. Please, as a courtesy to other attendees who may be standing behind you in the autograph line, shower every day!

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Rules and Responsibilities

Our convention has a number of rules, policies, and regulations that help make the convention run smoothly and be as fun as possible for everyone. We encourage you to read our rules to understand what is expected to help make the best, most successful, and most fun weekend possible. In addition to these general conduct policies, we also have rules and guidelines for cosplay, press, exhibitors, and others. Violations of these rules and responsibilities can result in loss of privileges, up to and including ejection without refund, legal action, or involvement of the authorities.

Rule Number One

Do not do anything that could make the convention less fun for other attendees, the hotel, the staff, or for yourself. If it's dangerous, obnoxious, uncomfortable, or otherwise, do not do it. It is all of our responsibility to let everyone have a safe, respectful, and fun weekend.

If it is illegal outside of the convention, it is illegal here. Excessive or underage alcohol use, drug use, harassment, carrying firearms, and many other things are illegal, and will result in your loss of the privilege to attend our convention. If you have a safety or security concern, bring it to the convention's operations center immediately. In emergencies, dial 911.

If you are hosting a party where alcohol is being served, it is your responsibility as host to ensure that the age of anyone drinking alcohol is checked. You should also designate someone not to drink, so that there is a fully competent person present to deal with any emergencies that might arise.

All attendees must wear their badge at all times throughout the convention, and it must be presented to convention staff on request at any time. Selling anything of any kind at the convention is prohibited unless you are a registered exhibitor with the convention. Pets and animals are not allowed in the convention space or hotel, unless they are working animals (such as seeing eye dogs). Smoking is not allowed in our hotel. Photography and video recording of any kind are strictly prohibited during any AMV contest or show screening. These rules apply to all types of attendees, including exhibitors, press, and other congoers. We may also establish additional policies covering press, exhibitors, and others.

By attending the convention you understand that convention staff may take video footage and photographs throughout the convention which may be used in highlights, marketing endeavors, or other media. You consent to be filmed or photographed by staff, approved industry, or media during the entire convention without compensation to you. Your attendance constitutes a grant of rights to the convention to reproduce, display, distribute, perform, creative derivative works of, or otherwise use any video or pictures that it obtains and in any manner throughout the world in perpetuity, including online, for broadcast, or other transmissions.

The convention's code of conduct and other rules are subject to change at any time, and without notice, at the discretion of the convention. Violation of the rules is grounds for immediate loss of your convention badge and suspension from the convention.

Weapons and Large Props

All weapons and large props must be inspected and approved by our operations or security staff at the convention. We will then "peace mark" them, by affixing a ribbon or mark that indicates we have checked them, and, if necessary "peace bond" them by using ribbon or ties to keep your weapon from being drawn or used (for example, by someone who doesn't know the rules and sneaks up behind you and grabs it). Attendees must realize that it is a privilege to bring large props and weapons to the convention, and everyone must take great care to be careful not to damage things, whack people, or otherwise do anything that seems dangerous. We allow certain specific prop weapons and large prop items, but anything not listed below is not allowed. Please understand that due to crowding, space, or safety issues, we may have to change the rules mid-convention at any time.

- * **Guns:** Realistic looking guns are only allowed if they have a very bright, obvious orange tip that shows they are non-working. Guns that actually work, or have the potential to work, or might be mistaken by the public as real, are not allowed. Toy or fantasy guns that are "obviously fake" are allowed.
- * **Swords:** Swords are allowed if they can be tied shut in their sheath, or if they are made of wood or plastic. Swords must never be waved around or wielded, but they can be used for still posing for photographs.
- * **Bows:** Toy, or otherwise wooden or plastic bows can sometimes be okay, but professional or compound bows are not. Equipping an arrow to a bow is absolutely never acceptable, even for photos.
- * **Large Props:** Large props are generally okay, if you are extremely mindful of them. However if we find that we have large crowds, or if they become a problem, we may ask you to return them to your hotel room or car at any time. We will not store them for you.
- * **Pretend Weapons:** Anything that is entirely obviously a play/pretend weapon that can not be mistaken for something that is actually a real weapon.

Any weapons may be disallowed at any time at the discretion of con staff. Please understand that this year may be very highly attended, and we may be forced to limit prop size at any time during the convention.

Operations Information

Our operations office, known as “Con Ops,” is the convention base of operations, handling safety, events, scheduling, and anything else you needed. Should you need help, Con Ops can often help you. You may visit us in Con Ops with your questions or emergency situations. Sometimes Con Ops will be closed during emergencies, and you will have to wait - but if you also have an emergency, please find a staff member immediately and ask them to let Con Ops know of your emergency. Con Ops can help panelists find their panels, parents find lost children, and anything else you need.

Atrium 2

Friday	8am to 2am
Saturday	8am to 2am
Sunday	8am to 4pm

Emergency Procedures

Our operations center in Atrium Room 2 (second level) should be your first stop if you need immediate and urgent assistance. In especially dangerous or life-threatening emergency situations, you should call 911 immediately. If you are unable to safely and quickly make it to Con Ops, please inform the nearest available staff member immediately. If you witness an emergency or need help, please go to Con Ops and ensure the situation is resolved.

Special Needs

Individuals with special needs who need accommodations are encouraged to attend our programs. If you are an individual with special needs in need of an accommodation, please see us in Con Ops. For hotel related special accommodations, please see the hotel front desk staff.

Feedback & Suggestions

Your feedback is extremely important and valuable to us, and we encourage you to share both your negative and positive experiences with us, so that we can use your feedback to make a better convention every year. Starting on Sunday we will be distributing feedback forms that we encourage you to fill out. This information is extremely helpful and important in determining how to make our convention even better. After closing ceremonies, we may hold a feedback panel (unless everyone has gone home already) where you can give your feedback from this year, and let us know where we can improve in the future.

Room Parties

Meta Con does not run any room parties at the convention. That being said, we do not prohibit convention attendees from hosting their own private parties in their own hotel rooms. Parties must remember to take care not to disturb other guests. The convention and the hotel both reserve the right to shut down any parties that are being disruptive or violating the law. Remember to check a government issued ID (not just their convention badge) if you are serving alcohol or showing age-restricted material. Violating the law or causing a disturbance at a room party can result in removal from the convention, revocation of your convention badge, and possibly involvement of the proper authorities.

Join Staff and Volunteer

Our convention is run thanks to the hard work and dedication of numerous volunteer staff members. Anyone is welcome to become a part of the dedicated crew that puts together our convention. While staff are not paid, it is a great opportunity to give back to the convention and ensure it gets better and better each year. If you're interested, look for the application on our website. Anyone is welcome to attend our staff meetings and become part of our community.

If you are only able to help at the convention, we encourage you to stop by our Operations department and inquire. We are always looking for people who want to help check badges (badger), go for things (gopher), and help clean rooms (mushroom).

Special Events

Date Auction & Fantasy Ball

Join us on Friday in the main events room for Dante's fabulous date auction! Stop by the ATM, because you'll have a chance to bid real money on a date to the formal ball. In addition, We are proud to feature formal dance lessons prior to the ball. Sign up at the registration desk if you'd like to be auctioned - but we can only accept a limited number of people due to time limitations.

Main Events

Auction	5:30pm - 7:30pm
Lessons	7:45pm - 9:00pm
Ball	9:00pm - 10:45pm

Karaoke Krypt

We are thankful to present Karaoke at Meta Con! Karaoke, brought to you by the same Karaoke Krypt you've seen at many other local conventions, will be located in one of the suites located on the further side of the hotel. Come join us each night from 9pm - 2am!

Near ConSweet

Friday	9pm - 3am
Saturday	9pm - 3am

Amtgard

Have you ever wanted to hit your friends with sticks? In Plaza Room 3, you can join in the game known as Amtgard, stylized combat with foam weapons! Beginners are welcome! Players can come and participate any time for a quick tutorial, or you can get a more full introduction by coming to one of the orientation sessions scheduled for Friday at 7pm and Saturday at 4pm.

Plaza Room 3

Friday	10am - 2am
Saturday	10am - 2am
Sunday	10am - 4pm

Table Top Gaming

Thanks to Twin Cities Gaming Fest, Steve Jackson Games, and Level Up Games, we will have a large number of Table Top Games, Collectible Card Games, and Board Games featured over the weekend - with prizes for some game tournaments from Level Up and Steve Jackson. Table Top Gaming is split between the first and second floor, to accommodate the large number of games and tournaments we have scheduled.

Plaza & Atrium Foyers

Friday	10am - 2am
Saturday	10am - 2am
Sunday	10am - 4pm

Video & Arcade Gaming

We are excited to present a console video gaming room with over a half dozen large-sized LCD flatscreens perfect for gaming, in addition to some awesome arcade game systems. Come participate in tournaments, and maybe even make new friends. Please take care to protect the video games, controllers, and consoles that we provide.

Plaza Room 4

Friday	10am - 2am
Saturday	10am - 2am
Sunday	10am - 5pm

Game Room Rules

1. Some games will be available for temporary checkout in the game room. If you see a game you would enjoy playing, let us know, hand us your badge, and it will be returned back to you once you have returned the game disk.
2. Please share game systems. If there are people waiting, those who have been playing the longest will be asked to allow another person to play. Tournament play is of course exempt from that rule. (Rules still apply prior to tournament start, so no five-hour pre-gaming "practice" marathons).
3. Please be kind to the games and systems. Serious damage or theft can not be tolerated, and may result in loss of privileges to the entire convention or the involvement of the authorities.
4. If you would like to have a tournament not currently scheduled, let us know and we'll see if we can fit it in.
5. If a game is defective or if anything is malfunctioning, please let us know immediately.
6. Convention staff have final say in all judging and other decisions.

Dealers and Artists

Filled with goodies, our Dealer's Room and Artists Alley has everything a fan could ever want. Whether you need a Kakashi plushie to keep you warm and safe at night, some custom buttons, a Haruhi wallscroll to oogle, Steampunk goggles, or whatever else, you can probably find it in our awesome dealers room!

Plaza 1 & 2

Friday	10am - 8pm
Saturday	10am - 6pm
Sunday	10am - 4pm

Dealers 2012

Blocks of MN
Dark_Dollz Designs
Eagle Anime
Fluminis Designs
Legend of Gamers
Level up Games
That Poster Shop

Cheeky Neko Studio
Dennis Lo
Erik Burnham
EvilLock Studios
Forever Young Studios
Kate Sherron
Linkara
Mama and Papas Country Anime
MapleHouse Creations
Oodle Doodle
PlatyMorph
Rainy Studios
Ryujin
Studio ONY

Dealers Room Reminders

Please avoid taking photos of costumes in the dealers room; ask people to step outside the room instead, or you may find yourself holding up a lot of other people.

Please remember common courtesy in our dealers room, and don't push or shove.

Shoplifters will not be tolerated, and will be reported to the proper authorities.

We highly recommend that you leave your giant props and large bags in your room.

ConSweet

The ConSweet is your free Ramen, Rice, and Pop headquarters. Unlimited amounts of Pepsi products, rice, and cup ramen noodles can help keep up your energy throughout a long and busy weekend! Please do your best to help keep our ConSweet neat and clean.

Suite Near The Pool

Friday	10am - 2am
Saturday	10am - 2am
Sunday	10am - 4pm

ConSweet Rules

- * Remember that the ConSweet does not offer nutritious meals. All attendees must remember that they should eat real meals at least twice each day. ConSweet is only meant for a quick snack between convention events.
- * You must remember to pick up after yourself. Don't leave empty cups of ramen or soda lying around - please have courtesy to ConSweet staff and other attendees by putting your empty cups of ramen and soda in the trash can!
- * Sleeping is not allowed in the ConSweet or any place other than your hotel room.

UpcomingCons.com

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Horror, Tech, + Literature Cons



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By SAB CA

Costume and Cosplay Events

The convention includes numerous costume events designed to let you show off and showcase your wonderful cosplay costumes. The mainstage masquerade is our primary costume contest, with participants competing to be the best in show. There are also numerous photoshoot opportunities and additional contests held throughout the weekend.

Contest Signup

At the convention registration desk. Sign up as early as possible to guarantee your spot!

Masquerade Contest

How To Participate

To participate in Saturday's mainstage cosplay contest, please pre-register by 8pm on Friday. Registration ends Friday night, though it may be open on Saturday morning if enough timeslots are still available. Complete contest rules are available, along with signup forms, at the convention registration desk.

Contest Categories

Participants can choose to be judged in either their costume workmanship, their performance, or both. Each category is divided up into judging categories, which include Inexperienced, Experienced, Master, and Youth divisions. Workmanship entries will be judged both on overall appearance and the quality of the construction of their costume, and performance entries will be judged on acting, memorizing, performing, and presentation skills. Participants can choose to participate solo, or as part of a group. Complete rules and entry forms are available in the cosplay office. Please register as early as possible.

Hall Cosplay Workmanship Contest

The hall cosplay contest is a workmanship contest in which you compete on your craftsmanship and costume creation skills. To compete, you must register in advance (at the Registration Desk), and you will be given a time to be judged on Sunday morning/afternoon (though some people may be judged immediately if judges are present).

Meetups

We schedule these times and places for meetups for various fandoms. These are a chance to meet other people interested in the same fandom, and possibly take group photos (we may or may not have an official photographer present). This way it will be easier to know when to dress up and when you may find other characters from your favorite show, video game, or comic.

Pokemon - Friday at 3pm in the Plaza Foyer
Buffy - Friday at 5pm in the Plaza Foyer
Homestuck/MSPA - Saturday at 10am in the Plaza Foyer
Final Fantasy & Kingdom Hearts - Saturday at 5pm in the Plaza Foyer
Devil May Cry - Saturday at 6pm in the Plaza Foyer
Steampunk (and Doctor Steel) - Sunday at 2pm in the Plaza Foyer
My Little Pony - Sunday at 3pm in the Plaza Foyer
Comic Book Characters - Sunday at 10am in the Plaza Foyer

Do you have another time for a photoshoot or meetup that you would like to organize or attend? Stop by the Registration Desk and we will have a sign up sheet for people to create their own meetups on demand!

After The Con

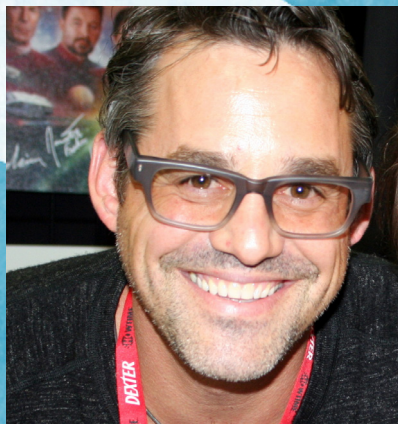
Want a place to upload pictures and catch up with friends after the con? Check these out!

Cosplay Connection
Share Cosplay Pics
Join The Forums
www.cosplayconnection.net

Upcoming Cons
See Official Con Reviews and Pics
Find More Conventions and Friends
www.upcomingcons.com

Special TV Guests of Honor

Autograph information on page 18.



Nicholas Brendon

Nicholas Brendon is best known to audiences as Xander on *Buffy the Vampire Slayer*, a role he played for the seven-year run of the show. His film credits include the cult favorite *Psycho Beach Party*, *My Neighbor's Secret* for Lifetime, *A Golden Christmas* for Ion, *Blood on the Highway*, and *The Portal*. He recurs on the hit CBS series *Criminal Minds*, has guest starred on the ABC drama *Private Practice*, and also starred on the Fox series *Kitchen Confidential*. In 2010, he launched the weekly webcomic *Very Bad Koalas*, with Steve Loter.

Jason Faunt

Jason Faunt, born outside of Chicago, IL, hung up the cleats after years of playing baseball to move to L.A. to pursue a longtime dream of becoming an actor. Initially finding success on the commercial and print side, Jason started doing bit work on soap operas which led to his role of 'Kane' on *Port Charles* and 'Carson' on *Passions*. Soon after he played the lead as the Red Ranger on *Power Rangers Time Force*, playing two different characters, one from both the present and the future. Since *Power Rangers*, Jason has co-produced and starred in his own film, 'Pact,' and in the past year Jason has been working as the motion capture actor for Leon S. Kennedy, lead character in *Resident Evil 6*. Jason resides in Newport Coast, CA with his wife Stephanie and daughters Keira & Makayla.



Jessica Rey

Raised in Orange County, Jessica Rey graduated from Cal State Fullerton with her BA in Business. She immediately moved to Los Angeles to pursue her MBA at Loyola Marymount University, and began working as an actress, appearing in numerous national television commercial campaigns, including Kellogg's, Jeep, Nokia, T-Mobile, and Gillette. While finishing her MBA, she landed the role as Alyssa, the White Power Ranger on *Power Rangers Wild Force*. She has made guest appearances on *Days of Our Lives*, *The Young & the Restless*, *The Stones*, *General Hospital*, *Las Vegas*, and *Rules of Engagement*. Jessica currently designs her own line of vintage-inspired swimsuits: www.ReySwimwear.com and is producing her own television series.



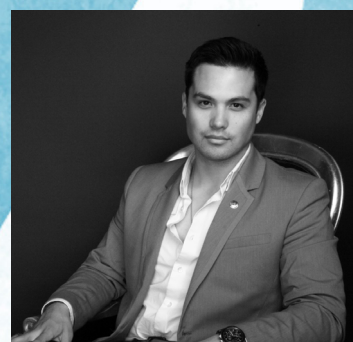
Nakia Burrise

After growing up in Stockton, CA and being exposed to musical theater and performance early in elementary school, Nakia went on to UCLA's theater department. By her junior year, her professional career had begun. She booked her first role on *Power Rangers* as Tanya Sloan, yellow ranger; while simultaneously recording her first pop album with her singing group Divine. After *Power Rangers* Nakia took a break from acting full-time to begin a family. After the birth of her second child she began pursuing acting again and was diagnosed with a lung disease that again took her away from her passion, acting. In 2008, Nakia was blessed with a clean bill of health (as her illness was now in remission) and she once again pursued her dream of acting. She has played in such shows as *90210*, *The Middle*, *Rules of Engagement*, *Melissa and Joey*, *Bones*, *Samantha Who*, *Boston Legal*, *Nash Bridges*, *Moesha* and even found time to film, writer, star-in, and produce a sitcom pilot titled "Crazy Daze," in addition to founding a non-profit organization to reach inner city children by giving them the opportunity to explore careers, life options and community possibilities.



Michael Copon

Michael Sowell Copon is an actor, model, producer, and singer, known for his role of Felix Taggaro in the television series *One Tree Hill*, playing Vin Keahi in the television series *Beyond the Break*, and starring as the Blue Ranger in *Power Rangers: Time Force*. Michael has also starred as the lead in numerous films, including *Night of the Demons*, *All You've Got*, *Dark House*, *Music High*, and *Bring It On: In It To Win It*. He has also starred as the lead while producing or co-producing on *Killer Holiday* and *Boyband*. Michael Copon has also played recurring characters on *Beyond the Break*, *Greek*, and *That's So Raven*, in addition to guest starring on *Hawaii 5-0*, *CSI: Miami*, and *Reno 911*.



Guests of Honor

Todd Haberkorn

Todd provides voices for several of the most famous anime characters, including North Italy in Heta-lia, Ling Yao in Fullmetal Alchemist, Natsu Dragneel in Fairy Tail, and Hikaru in Ouran High School Host Club, among many others. Haberkorn received his BFA in acting from Southern Methodist University and continues to work professionally, primarily in Texas and surrounding states, as an actor, director, producer, and writer. And while the FUNimation Podcast is no more, you may have previously seen him star in it. Catch Todd's voice as lead roles in Sgt. Frog as Keroro, Suzuka as Yamato, Ghost Hunt as Naru, Claymore as Raki, Holic as Wataknuki, D. Gray Man as Allen Walker, Sands of Destruction as Kyrie, Soul Eater as Death the Kid, and some others he can't say right now. A few supporting roles include Itsuki in Shuffle, Ichimoruken in Hell Girl, Firo in Baccano!, Kono in Darker Than Black, Hikaru in Ouran High School Host Club and Khoza in One Piece. Check out most of the shows listed above on Hulu.com or Funimation.com. When not in the booth, Todd is a producer with his company, Out of the Office Productions.



LittleKuriboh

LittleKuriboh (AKA Martin Billany) is the creator of Yu-Gi-Oh!: The Abridged series and the godfather of the abridged age. He has produced no less than 52 episodes, a spinoff, a prequel, a christmas special and two movies, creating a cultural phenomenon in the anime world. In addition to playing nearly every character in his own series, he has made cameos in the Death Note, Naruto, Sonic X, Trinity Blood, Pokemon, Fullmetal Alchemist and Sailor Moon abridged series. With a mission to revitalize interest in the Yu-Gi-Oh franchise and make it more accessible to Joe Public, LittleKuriboh will continue the original abridged series providing us with priceless entertainment for many years to come. All-round nice guy and community fan-favourite, he is also associated with TeamFourStar (the group behind Dragon Ball Z Abridged, for which he also supplies voices) and has made guest appearances on comic-book video review series Atop the Fourth Wall.



Lewis "Linkara" Lovhaug

Lewis "Linkara" Lovhaug has had the misfortune of being cursed to review comic books on the internet. Somehow this has made him popular on the website That Guy With the Glasses, though many suspect it's more so people can stare and laugh at the weirdo. On his show, Atop the Fourth Wall, he regularly contends with the surreal, the stupid, and the senseless books that the comic industry has produced over the last eighty years. If that wasn't sad enough, he also has done a retrospective on Power Rangers (released on the schedule of when a blue moon rises on the 13th hour of the 13th day of the 13th month), actually attempting to grant serious analysis to a series about guys in spandex punching rubber-suited monsters. It's best not to make direct eye contact with him.



Dan Johnsen

Game mastering table-top role-playing games since 1983, Dan has run games in every story genre. Having both helped to lead and leading several games at both Gencon and Joncon for several years as well as having a weekly gaming group, he has developed many techniques to lead and create storylines, characters, and methods of game-mastering enhancement of stories for up to 85 people at a time per gaming session. On an educational standpoint, Dan earned a Bachelor of Arts in Communications, Organizational Persuasive Argument in 2008. He currently lives in Saint Paul, Minnesota with his partner and has a small, energetic dog who likes to bark at squirrels.



Erik Burnham

Erik Burnham is a Minnesotan writer and artist that first broke into comics with a series of humorous short stories in the Shooting Star Comics Anthology. These stories featured his original creation, Nick Landime, and culminated in a one-shot: Nick Landime vs. the World Crime League, published by Shooting Star in 2005. In 2007, Erik produced work for two other anthologies – a short humor piece for History Graphics Press' Civil War Adventures #1, and a horror story for Gene Simmons' House of Horror #3, by IDW Publishing. This led to several other projects for IDW, up to and including his current critically acclaimed run on the ongoing GHOSTBUSTERS comic book and assorted TEENAGE MUTANT NINJA TURTLES offshoot books. Erik has worked on other projects not related to comic books, and hopes one day to share those with the public at large. In the meantime, he still lives quietly in Minnesota; any rumors about this being because he's completely afraid of the other forty-nine states (and Canada) remain unverified at this time.



Friday	Main Events	Panel Room 1	Panel Room 2	Panel Room 3	Table Top Games	Karaoke Room	Amtgard
10:00 am					Yu-Gi-Oh! Tournament 10:00am - 2:00pm Battlestar Galactica Board Game Basic 10:00am - 4:00pm Whack a Catgirl 10:00am - 11:00am Descent: Intro 11:00am - 1:00pm Dominion 11:30am - 12:30pm Ascension 1:00pm - 2:00pm Descent: Act 1, Quest 1 1:30pm - 4:30pm Chez Dork 2:30pm - 3:30pm		Amtgard Games: Ditching, Warlord, Overlord, Sharks and Minnows 10:00am - 5:00pm
11:00 am							
12:00 pm							
1:00 pm	Opening Ceremonies 2:00pm - 3:00pm			ConEtiquette 1:00pm - 2:00pm			
2:00 pm							
3:00 pm	Meet Nicholas Brendon 3:00pm - 4:00pm	History of Samurai Weapons 3:00pm - 4:00pm	Nicholas Brendon Autographs 4:00pm - 5:00pm See Page 18		Comics VS. Manga 3:00pm - 4:00pm	Yu-Gi-Oh! Tournament 3:00pm - 7:00pm	
4:00 pm	The Way Of The Samurai 4:00pm - 5:00pm	Show and Tell with Todd Haberkorn 4:00pm - 5:00pm					
5:00 pm	Date Auction Setup				Get Your Game On 5:00pm - 6:00pm	Descent: Act 1, Quest 2 5:00pm - 8:00pm Munchkin 5:00pm - 8:00pm	Break / Bear Pit 5:00pm - 6:00pm
6:00 pm	Dante's Fabulous Date Auction (13+) 5:30pm - 7:15pm						
7:00 pm	Fantasy Ball Setup	Meet Little Kuriboh! 7:00pm - 8:00pm	Todd Haberkorn Autographs 7:00pm - 8:00pm	So You want to be an Indie Game Devel- oper... (18+) 7:00pm - 8:00pm	Zombie Dice 7:00pm - 8:00pm	Various Show Screenings 6:00pm - 9:00pm	Intro To Amtgard 7:00pm - 9:00pm
8:00 pm	Formal Dance Lessons 7:45pm - 9:00pm	Comics in TV and Movies 8:00pm - 9:00pm	Little Kuriboh Autographs 8:00pm - 9:00pm	Play Oregon Trail... WITH ZOMBIES! (18+) 8:00pm - 9:00pm			
9:00 pm	The Fantasy Ball 9:00pm - 10:45pm	Is There Anything Good on Netflix? 9:00pm - 10:00pm	Power Rangers Autographs 9:00pm - 10:00pm See Page 18		Descent: Act 1, Quest 3 8:30pm - 11:30pm Zombies!!! 8:30pm - 11:30pm Three Dragon Ante 8:30pm - 9:30pm		
10:00 pm		HOMESTUCK FLARP w/Equius Zahhak 10:00pm - 11:00pm	Derry and Friends The Panel 10:00pm - 11:00pm				
11:00 pm	Rave Dance 11:00pm - 2:00am	Yuri(ly) Wanna Have Fun (18+) 11:00pm - 12:00pm				Karaoke 9:00pm - 3:00am	Amtgard Games: Players Choice 9:00pm - 2:00am
12:00 am							
1:00 am							

Video Gaming
10:00am - 2:00am

Operations
8:00am - 2:00am

ConSweet
10:00am - 2:00am

Dealers & Artists
10:00am - 8:00pm

Color Legend

Anime & Japan	Sci-Fi & TV	Steampunk	Gaming	Comics	Everything Else
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Saturday	Main Events	Panel Room 1	Panel Room 2	Panel Room 3	Table Top Games	Karaoke Room	Amtgard	
9:00 am	Room Setup	2p!Hetalia 9:00am - 10:00am			Yu-Gi-Oh! Tournament 10:00am - 2:00pm Descent: Interlude 10:00am - 1:00pm Battlestar Galactica Board Game Advanced 10:00am - 4:00pm Settlers of Catan: Cities & Knights 10:00am - 4:00pm Whack a Catgirl 10:00am - 11:00am			
10:00 am	Meet The Power Rangers 10:00am - 11:00am							
11:00 am	Buffy Q&A with Xander 11:00pm - 12:00pm	Meet Todd Haberkorn 11:00am - 12:00pm	Super Awesome Special Funtime Games 11:00am - 12:00pm	Are You New to Conventions? We Can Help! 11:00am -12:00pm		AMV Favorites 11:00am - 3:00pm	Amtgard Games: Throne Battle, Axe Game, Boat Battle 10:00am - 2:00pm	
12:00 pm	Who's line is it Anime? (13+) 12:00pm - 2:00pm	Basic Samurai Swordsmanship 12:00pm - 1:00pm	Steampunk 101 12:00pm - 1:00pm	Nicholas Brendon Autographs 12:00pm - 1:00pm See Page 18	Star Trek Deck Building Game 11:30am - 12:30pm			
1:00 pm		Mystery Science The- ater - Anime Style 1:00pm - 2:00pm	Dieselpunk Primer 1:00pm - 2:00pm	QTTRP: Think 3D 1:00pm - 2:00pm	Resident Evil Deck Building Game 1:00pm - 2:00pm			
2:00 pm	Room Setup	IT'S TIME TO D-D-D- D-D-! The Yu-Gi-Oh the Abridged Series 2:00pm - 3:00pm	Power Rangers Autographs 2:00pm - 3:00pm See Page 18	Todd Haberkorn Autographs 2:15pm - 3:00pm	Descent: Act II, Quest 1 1:30pm - 4:30pm			Break/Ditching 2:00pm - 4:00pm
3:00 pm	The Acoustic Concert Featuring Rumgumption 2:30pm - 3:30pm	Crash Course to Web- comics v1.0: Getting Your Feet Wet 3:00pm - 4:00pm	Steampunk Music: What is it, where is it, and is it good? 3:00pm - 4:00pm	Atop the Fourth Wall: Live! 3:00pm - 4:00pm	Space Pirate Amazon Ninja Catgirls 2:30pm - 3:30pm			
4:00 pm	Masquerade Setup and Run-Through 4:00pm - 6:00pm	Beyond Anime: Japanese Fandom 4:00pm - 5:00pm	The Great Debates! (13+) 4:00 - 5:00 pm	Reboot Support Group 4:00pm - 5:00pm	Yu-Gi-Oh! Tournament 3:00pm - 7:00pm			Various Show Screenings 3:00pm - 9:00pm
5:00 pm		How to DJ with Dj 0s0 5:00pm - 6:00pm	Comedy Standup Panel and Workshop 5:00pm - 6:00pm		Descent: Act II, Quest 2 5:00pm - 8:00pm Munchkin Quest Board Game 5:00pm - 8:00pm			
6:00 pm		Masquerade 6:00pm - 7:00pm	Ninja Weapons of Death 6:00pm - 7:00pm		The Dantes' Guide on How to Pick Up Women (18+) 6:00pm -7:00pm	The Dread Night 6:00pm - 10:00pm		
7:00 pm	Remove Chairs	The Mignogna Chronicles 7:00pm - 8:30pm	Tales From the Video Store 7:00pm - 8:00pm	Little Kuriboh Autographs 7:00pm - 8:00pm	Zombie Dice 2: Double Feature 7:00pm - 8:00pm	Amtgard Games: Heli-pad, Tri-Force fight, Ring the Bell 5:00pm - 2:00am		
8:00 pm	The Comedy Rock Concert Featuring Possible Oscar 7:30pm - 8:15pm		Good VS. Bad Science Fiction Productions 8:00pm - 9:00pm	Writing For Li- censed Comics 8:00pm - 9:00pm	Magic The Gathering Tournament 8:00pm - 12:00am			
9:00 PM	Setup	Lightstring Workshop 8:30pm - 9:30pm	Thrifting and Found Objects: Steampunk on a Budget 9:00pm - 10:00pm	The Legion of Doom 9:00pm - 10:00pm	Descent: Act II, Quest 2 8:30pm - 11:30pm Redneck Life 8:30pm - 11:30pm Three Dragon Ante Emperor 8:30pm - 9:30pm			
10:00 PM	Rave Dance 10:00pm - 2:00am				7 Wonders 10:00pm - 11:30pm	Karaoke 9:00pm - 3:00am		
11:00 PM								
12:00 AM								
1:00 AM								

Video Gaming
10:00am - 2:00am

Operations
8:00am - 2:00am

ConSweet
10:00am - 2:00am

Dealers & Artists
10:00am - 6:00pm

Sunday	Main Events	Panel Room 1	Panel Room 2	Panel Room 3	Table Top Games	Karaoke Room	Amtgard
10:00 am		Asian Ball Joint Doll Panel and Meet Up 10:00am - 11:00 am		QTTRP: Think 3D 10:00am - 11:00am	Magic The Gathering Tournament 10:00am - 2:00pm Lords of Waterdeep 10:00am - 4:00pm	Not Open	Amtgard Games 10:00am - 4:00pm
11:00 am	The Wild Time Force with the Power Rangers 11:00am - 12:00pm	Captain Scarlet's Ship O'Love Anime Marriage Panel (13+) 11:00am - 12:00pm	Victorian Sci-Fi: Living their Dreams 11:00am - 12:00pm	For the Love of Improv 11:00am - 12:00pm			
12:00 pm	Boxers or Briefs with Guests 12:00pm - 1:00 pm	Crash Course to Webcomics v2.0: Webcomic Website Design 12:00pm - 1:00pm			Descent: Finale 12:00pm - 4:00pm		
1:00 pm	No Sword? No Problem! 1:00pm - 2:00pm	ILVG's Death Note Parody 1:00pm - 2:00pm	Everyday Steampunk 1:00pm - 2:00pm	Crossplay Goes Both Ways 1:00pm - 2:00pm			
2:00 pm	Learn the Hare Hare Yukai 2:00pm - 3:30pm		Bronies are Welcome! 2:00pm - 3:00pm				
3:00 pm	Setup	Guess That Gender 3:00pm - 4:00pm					
4:00 pm	Closing Ceremonies 4:00pm - 5:00pm						

Video Gaming
10:00am - 4:00pm

Operations
8:00am - 4:00pm

ConSweet
10:00am - 4:00pm

Dealers & Artists
10:00am - 4:00pm

Event Descriptions

Friday Events

Crash Course to Podcasting Friday: 12:00pm - 1:00pm • Panel Room 1 • Fes Works
Interested in starting and running a podcast? Learn the basics of setting up online and producing content.

ConEtiquette Friday: 1:00pm - 2:00pm • Panel Room 3 • Lydia E.
This panel will tell you everything you need to know about how to convention. A must for new con-goers and maybe fun to attend for the older con-goer.

Opening Ceremonies Friday: 2:00pm - 3:00pm • Main Events • Official Event
Welcome to Meta Con 2012! Come to the welcoming of all of you con-goers, be introduced to some of the convention's special guests of honor, learn the rules, and get prepared for an awesome weekend!

History of Samurai Weapons Friday: 3:00pm - 4:00pm • Panel Room 1 • Samurai Dan
Samurai Dan explains and demonstrates the history and development of the primary weapons used on the battlefields of feudal Japan. See some stunning visual aids (blades from 1400-1800) and take part in a question and answer session.

Meet Nicholas Brendon Friday: 3:00pm - 4:00pm • Main Events • Nicholas Brendon/Xander
Come meet Nicholas Brendon, best known for his character Xander Harris in Buffy the Vampire Slayer. Hear about his adventures starring in Buffy, and get your questions answered (as time permits). Please note: Autographs are scheduled separately in a different room, and there is a fee for autographs and pictures.

Comics vs. Manga Friday: 3:00pm - 4:00pm • Panel Room 3 • Matt M.
Anime vs Cartoons, Comics vs Manga, Superman vs Goku, Weeaboos vs Bronies! Come join us in the debate of East vs West!

Show and Tell with Todd Friday: 4:00pm - 5:00pm • Panel Room 1 • Todd Haberkorn
Its Todd. He's got pictures, videos, and more...documenting the half-Asian's journey through the industry over the years. Come and see what all the buzz is about! Also, you'll have a chance to snag a con exclusive...

The Way Of The Samurai Friday: 4:00pm - 5:00pm • Main Events • Samurai Dan
Authentic samurai arts brought to life with style and power! The majestic, almost poetic swordsmanship of Japan's mighty warriors displayed with an abundance of precision, skill, and of all things, humor. This fast-paced show climaxes with an exhibition of tameshigiri (test-cutting), with ancient swords.

Get Your Game On! Friday: 5:00pm - 6:00pm • Panel Room 3 • Marta B.
Join us to play fun games such as Ninja, Oboshi Notten Totten, Duck Duck Grey Duck, and more! Game suggestions are welcome!

Dante's Fabulous Date Auction Friday: 5:30pm - 7:15pm • Main Events • Dante Kaiba
Want the world's greatest matchmaker to sell you to the highest bidder? Well that's what you'll find here! This is a fun interactive event and your guaranteed to walk away with a date to the dance or rave! Buying or Selling this is THE event to attend!

Saturday Morning Cartoon Fever Friday: 6:00pm - 7:00pm • Panel Room 2 • Madness Mark
A panel for every generation that woke up every Saturday with cereal and cartoons. Discover/reminisce about classics toons from the 1950's to 1990's.

Meet Little Kuriboh! Friday: 7:00pm - 8:00pm • Panel Room 1 • LittleKuriboh
LittleKuriboh (AKA Martin Billany) is the creator of Yu-Gi-Oh!: The Abridged series and the godfather of the abridged age. Talk to him about his experiences and all the many works he's participated in.

So you wanna be an indie game developer... (18+) Friday: 7:00pm - 8:00pm • Panel Room 3 • Josh F.
Josh and his team of "unique" individuals talk about the wonderful world of indie game design, what works and what doesn't and where they think indie games are heading.

Intro to Amtgard Friday: 7:00pm - 9:00pm, Saturday 4:00pm - 5:00pm • Amtgard Room • Jayme Buckwalter
Have you ever wanted to hit your friends with sticks? Come join us in the game known as Amtgard, stylized combat with foam weapons. Beginners welcome! Also learn the rules for some of our games, including Heli-pad, Tri-Force fight, Ditching, Warlord, Kill the King, Sharks and Minnows, Rabbit run, Ring the bell, Axe game, and Boat battle.

Formal Dance Lessons Friday: 7:45pm - 9:00pm • Main Events • Official Event
Don't know how to dance? It's really not hard, and our professional instructor will make sure you've got everything you need to know for the Fantasy Ball. The waltz is just four steps - how hard can it be?

Comics in TV and Movies Friday: 8:00pm - 9:00pm • Panel Room 1 • Madness Mark
From Batman: The Animated Series to The Dark Knight Rises, and all other comic book adaptations, we'll discuss how comic books have translated into TV series and movies. For better or worse!

Play Oregon Trail... WITH ZOMBIES! (18+) Friday: 8:00pm - 9:00pm • Panel Room 3 • Sam W.
Come join us as we play Organ Trail, a zombie-based parody of the game Oregon Trail. Help us pick names for our survivors, scavenge for food, and fight through zombie hordes as we cross the apocalyptic wasteland to find safe haven in Oregon.

The Fantasy Ball Friday: 9:00pm - 10:45pm • Main Events • Official Event
You are hereby cordially invited to Anime Midwest's Fantasy Ball. The Fantasy Ball is your chance to experience a delightful formal dance in a social setting. Dress nicely and come to meet people, dance, and socialize.

Is There Anything Good on Netflix? Friday: 9:00pm - 10:00pm • Panel Room 1 • Madness Mark
Netflix has far more to offer than cheesy monster mashups and direct-to-video crap. Come and discover the gems you may have overlooked and get the most out of your \$8 a month.

Derry and Friends The Panel Friday: 10:00pm - 11:00pm • Panel Room 2 • Derry B.
A panel for Derry and Friends.

HOMESTUCK FLARP w/Equius Zahhak Friday: 10:00pm - 11:00pm • Panel Room 1 • Jayde S.
Enter the doors of this event, and become your favorite character from the webcomic, Homestuck! Your sweaty host has traditional FLARP games planned, such as Pin The Tail on the Musclebeast, 1 minute character drawing contests, and other Homestuck spins on terrible party games!

Yuri(ly) Wanna Have Fun (18+) Friday: 11:00pm - 12:00am • Panel Room 1 • Kassy & Erica
Come and join these lovely ladies as they give you some entertaining games to play! You must be 18 or older to attend!

Rave Dance Friday: 11:00pm - 2:00am, Saturday: 10:00pm - 2:00am • Main Events • Official Event
Come to our amazing rave dance, featuring DJs such as DJ Oso, YTCracker, and more.

Saturday Events

Meet The Power Rangers Saturday: 10:00am - 11:00am • Main Events • Power Rangers Guests
Ever wondered what it was like to be a power ranger? Now you can ask them yourself! Come meet Nakia Burrise, Jessica Rey, Jason Faunt, and Michael Copon - the Yellow Ranger, the White Ranger, the Red Ranger, and the Blue Ranger. Please note: Autographs are scheduled separately in a different room, and there is a fee for autographs and pictures.

Meet Todd Haberkorn Saturday: 11:00am - 12:00pm • Panel Room 1 • Todd Haberkorn
Meet the voice of Natsu in Fairy Tail, North Italy in Hetalia, Ling Yao in Fullmetal Alchemist, Hikaru in Ouran High School Host Club, and many others. Get your biggest questions answered!

Are you New To Conventions? We can help!! Saturday: 11:00am - 12:00pm • Panel Room 3 • Charles Lange
Is this Your 1st convention, and your not sure what to do? Where to go, what to see? Well, then this panel is for you! Come learn about this and other conventions/How to find big events/Survival tips/Where Important Services are/Helping out. Come and meet some Staff Too!

Super Awesome Special Funtime Games Saturday: 11:00am - 12:00pm • Panel Room 1 • Dante Kaiba
PATTY-CAKE CHAMPIONSHIP, Rock-Paper-Scissors Tournament, an all new version of everyone's favorite pool game called "Polo! Marco!" and the best of the funnest games of your childhood.

Buffy Q&A with Xander Saturday: 11:00am - 12:00pm • Main Events • Nicholas Brendon/Xander
Attend this panel for your second chance to meet star Nicholas Brendon - aka Xander Harris in Buffy the Vampire Slayer, and get your questions answered. Please note: Autographs are scheduled separately in a different room, and there is a fee for autographs and pictures.

Steampunk 101

Saturday: 12:00pm - 1:00pm • Panel Room 2 • Airship O'Reilly

A basic introduction to what Steampunk is, how it came about and what it has evolved into. Covering topics ranging from Literature to Costuming to Accessories to Characters and Lifestyle.

Basic Samurai Swordsmanship

Saturday: 12:00pm - 1:00pm • Panel Room 1 • Samurai Dan

A high-energy class, run by professional sword instructors, where real sword techniques and combat moves are taught, supervised, and performed safely. Wooden practice swords provided.

Who's Line is it Anime?

Saturday: 12:00pm - 2:00pm • Main Events • Emily Harms with Guest Panelists Dante

Don't you love that wacky show "Who's line?" well come meet our expert actors. They'll make you roll on the floor, holding your sides in this silly interactive panel.

Crossplay goes both ways.

Saturday: 1:00pm - 2:00pm • Panel Room 3 • Dante Kaiba

Have that favorite character that your dying to cosplay but there's the one issue of gender? Well we'll show you how its done and done properly. The panel also touches on basic cosplaying tips from costumes to wigs, the differences in behaviors between men and women, and the last ten minutes have a wig care tutorial which is a must see for long haired characters!

Dieselpunk Primer

Saturday: 1:00pm - 2:00pm • Panel Room 2 • Alex

A Dieselpunk panel. Come.

Mystery Science Theater - Anime Style

Saturday: 1:00pm - 2:00pm • Panel Room 1 • Todd Haberkorn

FUNimation is joined at the hip with anime...but also - live action dubs. Join Todd and other voice actors as they take you on a commentary expedition of foreign film dubbing craziness. They'll watch a film dubbed by FUNimation...in all its non-flap matching awesomeness! Warning: There will be profanity...and gore!

QTRP: Think 3D

Saturday: 1:00pm - 2:00pm, Sunday 10:00am - 11:00am • Panel Room 3 • Dan Johnsen

Questions on table-top role-playing: think 3 dimensionally will focus on common and not so common questions about table-top role-playing. Some of the subjects covered will be basic how to table top role play with strategies but also, for the serious role-player and gamemaster, subjects to enhance character role-playability and game mastery with such tricks as using meta-gaming as part of the story action vs. just a distraction or a cheat method. This will be an interactive seminar with possible role-play activities dependent on questions attendees will have.

IT'S TIME TO D-D-D-D-D-! The Yu-Gi-Oh the Abridged Series

Saturday: 2:00pm - 3:00pm • Panel Room 1

Join LittleKuriboh (AKA Martin Billany), creator of Yu-Gi-Oh!: The Abridged series, in a panel dedicated to the longest running abridged series in the world.

The Acoustic Concert Featuring Rumgumption

Saturday: 2:30pm - 3:30pm • Main Events • Rumgumption

Enjoy Rumgumption's performance at Meta Con's acoustic concert! Rumgumption is a darkly whimsical, quirkily acoustic band poised between tradition and invention. Rooted in Scottish/Irish traditions, Rumgumption's music ranges from nautical to fantastical, historical to speculative.

Steampunk Music: What is it, where is it, and is it good?

Saturday: 3:00pm - 4:00pm • Panel Room 2 • Airship O'Reilly

Defining Steampunk as a genre of music is a difficult thing to do. Is it based on the lyrics, how Victorian the instruments are, or how the band is dressed? Here, we will attempt to go over what we think makes music Steampunk and play you a selection of a few bands that we think fit under the umbrella of Steampunk and why.

Atop the Fourth Wall: Live!

Saturday: 3:00pm - 4:00pm • Panel Room 3 • Lewis "Linkara" Lovang

Join Linkara for a live review of a manga! Will it be a terrible manga? Will it actually be good? Come find out in this hilarious event!

Crash Course to Webcomics v1.0: Getting Your Feet Wet

Saturday: 3:00pm - 4:00pm • Panel Room 1 • Fes

Works
You may already be able to write and draw, but what about sharing your work online as a webcomic? The "webcomics model" is starting to change, but the basics for getting started remain the same. Avoid common mistakes and make your stake online!

The Great Debates

Saturday: 4:00pm - 5:00pm • Panel Room 2 • Dante Kaiba

Think you can out argue the best? Want to prove it to a bunch of your peers? In this panel, staff and con goers alike can try to take the title of Master Debator from our current champion Seto Kaiba. Topics will be drawn at random for our contestants to discuss with Kaiba as well as questions from the audience. Those that can't stand a little abuse and naughty language shouldn't even take the challenge even though Seto wants to see them cry.

Beyond Anime: Japanese Fandom

Saturday: 4:00pm - 5:00pm • Panel Room 1 • Timothy W.

Anime, manga, and video games are staples of Japanese culture. There are those who take their appreciation of Japan much further. In this panel, we shall discuss Japanese history, customs, martial arts, and how those influence our lives.

Reboot Support Group

Saturday: 4:00pm - 5:00pm • Panel Room 3 • Erin K.

Has your favorite character been benched, banished, or changed beyond all recognition by a wave of change in their fictional universe? Has the New 52 got you down? Are you still mad about One More Day? If that's the case, join Mary Jane Watson and Stephanie Brown as we take a look at the strange phenomenon known as continuity, its pros, its cons, and why it gets thrown out the window.

Comedy Stand Up Panel & Workshop

Saturday: 5:00pm - 6:00pm • Panel Room 2 • Samurai Dan

The art of being funny (intentionally) is taught. Short presentation, followed by a shorter lecture, and then small group time devoted to putting together a five minute comedy routine for each attendee. And then a contest: the payoff for the workshop. Attendees who complete the workshop get onstage for their fifteen minutes (actually only five) of fame. Audience votes on who was the funniest, and prizes will be given to the winners.

How to dj with Dj Os0

Saturday: 5:00pm - 6:00pm • Panel Room 1 • Marcos

DJ Oso will teach people how to dj.

The Dread Night

Saturday: 6:00pm - 10:00pm • Gaming Area • Dan Johnsen

In the darkness, barely held back by suddenly small torches, you hear the spittle and strings of low, harsh breath just outside of the barrier which suddenly seems a very thin wall between you and them. It is said they are 8 feet tall and like to eat their victims after torture. It is said the next village over was found with villagers crucified and half consumed, harrowed death expressions showing they were still alive as they were gnawed on. The breathing stops...acute silence. Suddenly loud, there is a harsh crack as the barrier deeply shudders, boards splinter...make peace with the Gods..you will likely meet them this night. Town villagers must survive an attack by monsters with only minimal preparation and virtually no weapons training...for The Dread Night is upon them. A semi-live gaming experience.

Masquerade

Saturday: 6:00pm - 6:45pm • Main Events • Official Event

The Masquerade is our mainstage costume and cosplay competition, featuring some of the most spectacular costumes. Complete rules and signup information are on another page in this book. Anyone can watch (and everyone should!), but participants must sign up in advance. Have an amazing cosplay? Think it's worthy of a prize or medal? Come and show it off in the Masquerade! Best of luck to all that enter!

The Dantes' guide on how to pick up women.

Saturday: 6:00pm - 7:00pm • Panel Room 3 • Dante 1, 2, 3, & 4
Do you find yourself faltering with the ladies? Do you just not know how to woo that special person? Our trained experts will show you how it's done! Dante will answer all your dating questions (among other ones)!

Ninja Weapons of Death

Saturday: 6:00pm - 7:00pm • Panel Room 1 • Samurai Dan

A look at the historical and sometimes mythical weapons used by the ninja and peasants to protect themselves from enemies. The weapons are explained and demonstrated by professional martial artists, skilled in combat and strategy.

Tales from the Video Store

Saturday: 7:00pm - 8:00pm • Panel Room 2 • Madness Mark

The video rental store has become a relic of the past. Come and learn about the experiences of one of the greatest avenues of entertainment in the 20th century.

The Mignogna Chronicles

Saturday: 7:00pm - 8:30pm • Panel Room 1 • Todd Haberkorn

For \$1 at the door you can attend this con exclusive! The Final Tribute Video (the Mignogna/Haberkorn Romance). Come and see the culmination of two years of back and forth video jousting behind voice actors Todd Haberkorn and Vic Mignogna! Catch the 40 min movie that's full of jabs and hugs towards Todd's friendly rival, Vic. During this special presentation, Todd will catch you up to speed about what the tribute wars actually are! And the stories behind them. Also, all ticket entries help support the Acadiana Humane Society and you get a chance to win an anime box set just by showing up!

The Comedy Rock Concert Featuring Possible Oscar

Saturday: 7:30pm - 8:15pm • Main Events • Possible Oscar
Come enjoy Possible Oscar's performance at Meta Con's comedy rock concert! Possible Oscar is a Minneapolis, MN based comedy rock act that specializes in original and parody songs. Their musical topics range from video games to nerd love, with stops at comic books and notable Hollywood movie sound effects. Possible Oscar's sound is two great tastes that taste great together; they usually play rock music, but sometimes a little hip hop is in order.

Writing For Licensed Comics

Saturday: 8:00pm - 9:00pm • Panel Room 3 • Erik Burnham

Licensed comics, or books based on works not owned by either the publisher or creative team, have been a staple of the industry almost since its beginning. Licensed books have surged in popularity in recent years, popping up at every major publisher. Join a discussion on just what goes into working on licensed comic books, warts and all.

Good VS Bad Science Fiction Productions

Saturday: 8:00pm - 9:00pm • Panel Room 2 • Madness Mark

Just what makes bad science fiction? A goofy alien costume or a cliché story? We'll explore just what makes science fiction enthralling or appalling, from Doctor Who to Logan's Run.

The Nerdcore Concert Featuring YTCracker

Saturday: 8:15pm - 9:00pm • Main Events • YTCracker

Enjoy YTCracker's performance at Meta Con's Nerdcore Concert! YTCracker is a rapper, former cracker, and Internet entrepreneur. YTCracker began producing rap music in 1998 in the genre that has since become known as nerdcore hip hop. YTCracker is a self-proclaimed "jack of all trades", also making a name for himself as a professional disc jockey, computer programmer, graphics designer and webmaster.

Lightstring Workshop

Saturday: 8:30pm - 9:30pm • Panel Room 1 • Jessie Eckles

We love our lights at our raves, so let's learn to use them. This workshop focuses on practice with poi (lights on strings), and you are encouraged to bring your own. If you don't have proper lights-on-strings, you're welcome to bring shoestrings and lightsticks - you could even bring socks and tennis balls if you don't have anything else. If you'd rather learn about staff, double staff, or light swords, our instructor will be glad to teach you the effective use of these tools as well. The goal is to find your dance flow.

2p!Hetalia

Saturday: 9:00am - 10:00am • Panel Room 1 • Emma L.

Hetalia: Axis Powers, we've all heard of it, right? But have you ever heard of 2P!Hetalia? Come and ask these crazy people whatever you want! Don't know what 2p is? Come any way! We'll explain everything!!

Thrifting and Found Objects: Steampunk on a Budget

Saturday: 9:00pm - 10:00pm • Panel Room 2 • Airship

O'Reilly
Have almost no money but still want to dress up like a Steampunk? Here, we'll go over some basic tips for thrifting more efficiently and getting the best outfit for the least amount of money as well as some basic costumes that are easily assembled.

The Legion of Doom

Saturday: 9:00pm - 10:00pm • Panel Room 3 • Derry B.

ARE YOU A BAD ENOUGH DUDE TO ASK LEGION OF DOOM QUESTIONS? Well we'll answer them to the best of our degree and we are looking for more legionites to join our deadly ranks. So if you like funny people and a good community then come and JOIN US!!!

Sunday Events

Asian Ball Joint Doll Panel and Meet Up Sunday: 10:00am - 11:00am • Panel Room 1 • Kassy

Come join us for a short informational discussion about BJDs followed by a meet up where doll owners and enthusiasts can meet one and other, show off their dolls and take lots of pictures. No food or drinks please! Children must be supervised.

Victorian Sci-Fi: Living their Dreams Sunday: 11:00am - 12:00pm • Panel Room 2 • Airship O'Reilly

What if the stories of H.G. Wells, Jules Verne, K.W. Jeter, Michael Moorcock and H.P. Lovecraft were true? Here, we try to explain how Victorian Literature inspired Steampunk and how in turn Steampunk has inspired a new generation of books with a Victorian-Era Aesthetic.

FOR THE LOVE OF IMPROV! Sunday: 11:00am - 12:00pm • Panel Room 3 • Hannah J.

YOU LOVE IMPROV?? GOOD! Then you will LOVE the FOR THE LOVE OF IMPROV panel! It doesn't matter if you love anime, videogames, sci fi, fiction, or whatever you love YOU WILL LOVE THIS PANEL!!

Captain Scarlet's Ship O'Love: Anime Marriage Panel Sunday: 11:00am - 12:00pm • Panel Room 1 • Scarlet

Do you and your lover want to tie the fake knot?! Our "friendly" resident pirate, Captain Scarlet, would be able to help with that! Come and join with friends, grooms, and maids of honor of your choice. Make it the happiest moment of your con weekend!

The Wild Time Force with the Power Rangers Sunday: 11:00am - 12:00pm • Main Events • Power Rangers Guests

Come to this panel session for your second chance to ask your questions of the power rangers from Wild Force / Time Force - two of the most-watched power rangers seasons. Please note: Autographs are scheduled separately in a different room, and there is a fee for autographs and pictures.

Crash Course to Webcomics v2.0: Webcomic Website Design Sunday: 12:00pm - 1:00pm • Panel Room 2 • Fes Works

You may have a webcomic, but your website may SUCK! Come and submit your webcomic website for review and receive suggestions on how to improve your readers' experience for enjoying your webcomic. Or see other sites get evaluated, and see what you could do better!

Everyday Steampunk Sunday: 1:00pm - 2:00pm • Panel Room 2 • Airship O'Reilly

How to get away with wearing Steampunk at work (and school) and not be fired for it. We will go over what not to wear, and what you can wear and still look like a steampunk without being over the top.

ILVG's Death Note Parody Sunday: 1:00pm - 2:00pm • Panel Room 1 • Tyler D.

Last time we showed you how to make a live action parody. This time around we'll be going in depth about our own series, The Death Note Parody. We'll talk about the show and what to expect, show clips, and answer even more questions about the making of a live-action parody. This includes scriptwriting, camerawork, SPFX, editing, and music composition. For those interested in film, tv, and webshows this is a must see.

No Sword? No Problem! Sunday: 1:00pm - 2:00pm • Main Stage • Samurai Dan

This panel is a class effectively teaching self-defense techniques developed centuries earlier by the samurai. Real moves, taught by professional martial artists with twenty years of experience, that provide a fun, safe look at the methods of Japan's ferocious warriors, and how they worked without a sword.

Learn the Hare Hare Yukai Sunday: 2:00pm - 3:00pm • Main Events • Dante Kaiba

Come learn the dance "Hare Hare Yukai" from the Melancholy of Haruhi Suzumaya.

Bronies are Welcome! Sunday: 2:00pm - 3:00pm • Panel Room 2 • Cameron K.

We will hang out, talk about My Little Pony: Friendship is Magic. We will talk about the fans, show artwork that the fans made, and much more.

Guess That Gender Sunday: 3:00pm - 4:00pm • Panel Room 1 • Hannah H.

Are you good at spotting anime traps? Prepare to have your mind blown. This intense game will challenge your judgement on gender forever.

Closing Ceremonies Sunday: 4:00pm - 5:00pm • Main Events • Official Event

Meta Con has come to an end. Join us as we bid you all farewell and meet some of the staff that made this all possible for you!

Autograph Schedule

TV Star Autograph Sessions

Autographs with our special TV guests require you to sign up and pay for a ticket in advance at the convention registration desk. Our special TV guest stars are in high demand, and charging a fee for autographs is how they are able to attend conventions and support fans. You may be able to buy a ticket for an autograph at the autograph session, if there is time available, but there is no guarantee unless you register in advance. Taking a picture with our guests may be an additional fee. Please come to the convention registration desk to get details, schedules, rules, limitations, and prices.

Power Rangers

Friday: 9:00pm - 10:00pm
Saturday: 2:00pm - 3:00pm

Nicholas Brendon

Friday: 4:15pm - 5:00pm
Saturday: 12:15pm - 1:00pm

Free Autograph Sessions

LittleKuriboh

Friday: 8:00pm - 9:00pm
Saturday: 7:00pm - 8:00pm

Todd Haberkorn

Friday: 7:00pm - 8:00pm
Saturday: 2:15pm - 3:00pm

You can get autographs from our entertainment guests before or after any of their shows.

Autographs

Autograph Reminders

Please do not wait until the last autograph session to get an autograph, or you could miss out as we have to limit the number of people per session. For some autograph sessions, you must sign up in advance, so please inquire at the registration desk.

One autograph session ticket guarantees you one (1) autograph, and no more than that. For our free autograph sessions, the number (or in some cases size) of items may be limited due to time constraints, and this limit may not be announced until the autograph session, so please limit yourself to a reasonable number of items to be signed.

Guests will only be able to sign official, licensed merchandise - not bootlegs. We hold dealers in our dealers room to the highest standards, and you won't have a problem with anything you buy in our vendors room, as you will likely not find bootleg merchandise in our dealers room.

The time to line up may be limited to the first minutes of the autograph session, and we may not allow additional people to wait in line after that time (or after a certain maximum number of people in line). One hour of autographs can accommodate only between 40 and 50 people. We do our utmost to try to ensure everyone has the chance to get an autograph, but plan to come as early as possible to the autograph session, or prepare to possibly show up for multiple sessions if there are multiple scheduled. If we run out of time and have a significant number of people waiting and there's only one session scheduled, we will do our utmost to schedule another autograph time later on if at all possible.

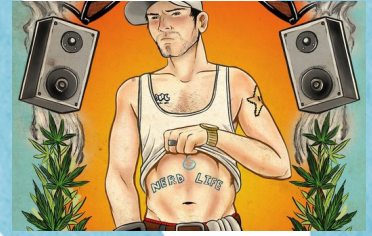
Photographs and recordings with the guests are available only with the guest's permission, and may require an additional autograph fee. Please be kind to respect the awesome guests we have, and ask nicely. In extremely busy circumstances, photographs may not be allowed if there is not enough time, or we may ask that you wait until everyone else is finished.

While we try to have enough sharpies, sometimes we run out or they go missing. If you have something that needs to be autographed in a specific color, we recommend bringing that color.

Entertainment Guests

The YTCracker, Bryce Case Jr.

YTCracker is a rapper, former cracker, and Internet entrepreneur. YTCracker began producing rap music in 1998 in the genre that has since become known as nerdcore hip hop. YTCracker is a self-proclaimed "jack of all trades", also making a name for himself as a professional disc jockey, computer programmer, graphics designer and webmaster.



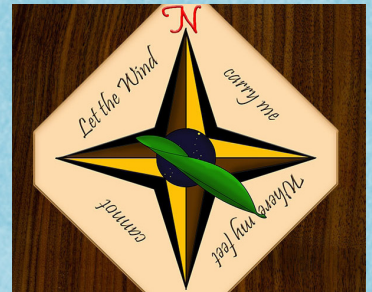
Samurai Dan and Lady Jillian

Samurai Dan and his wife, the beautiful Lady Jillian, are full-time martial arts instructors, specializing in 16th century Samurai arts. When not teaching at their dojo, the Kojokan, they travel across the country performing and teaching the ancient ways of the most famous warriors in history. Their shows and demonstrations uniquely blend history, combative skill, and humor, in a way that will both educate and entertain audiences both large and small. The dynamic duo also collaborated to write, direct, host, and star in a 12 episode TV series entitled "The Way of the Samurai," and Daniel is also an author with several martial arts articles published, and he is currently working on his second full-length novel.



Airship O'Reilly

Long ago a young, or perhaps freshly painted, airship christened the Brazen Beauty set off her first journey from the far-away city of Tennesbury. After years of adventures too far-fetched to repeat, she found herself and her crew lost in a much stranger land... this one. Now renamed Airship O'Reilly, she and her crew come to Meta Con to... well... probably steal something. Started back in 2007 as the Brazen Beauty, the Champaign, IL based Airship O'Reilly has since evolved beyond just a group of kids who wanted to make movies and have fun. Bringing together several slightly insane individuals, O'Reilly has become a force of entertainment, hosting events in their hometown, making costumes and accessories, and bringing the madness and chaos with them wherever they go.



Possible Oscar

Possible Oscar is a Minneapolis, MN based comedy rock act that specializes in original and parody songs. Their musical topics range from video games to nerd love, with stops at comic books and notable Hollywood movie sound effects. Possible Oscar's sound is two great tastes that taste great together; they usually play rock music, but sometimes a little hip hop is in order. The Dr. Demento Show has played several Possible Oscar songs, including "Earn Hollywood Earn", "Talk Nerdy to Me", and "Get Our Geek On", and a few of them have made Dr. Demento's regular countdown. "Earn Hollywood Earn" was selected to appear on Dr. Demento's Basement Tapes #15. In December of 2007, their song "That Calls for a Wilhelm Scream" landed at the No. 23 spot on Dr. Demento's annual Funny 25 countdown. In 2007, Possible Oscar became a Core member of The Funny Music Project (The FuMP) which releases two songs every week for free under a Creative Commons license. Possible Oscar is currently writing and recording material for their third full-length album.



Rumgumption

Rumgumption is a darkly whimsical, quirkily acoustic band poised between tradition and invention. Rooted in Scottish/Irish traditions, Rumgumption's music ranges from nautical to fantastical, and historical to speculative.

Shawn McBurnie, like many great traditional singers, is self-taught - inspired to learn by the time-tested combination of love of song and scarcity of entertainment. His obsession with voice was early and abiding; his passion for wordcraft came later but was no less tenacious. Shawn writes a quarterly article on Scots language use in song for Scottish journal The Kilt and Harp and teaches singing at the Center for Irish Music.

Chad McAnally, 2009 National Scottish Harp Champion, is at the forefront of the continuing revival of the ancient wire-strung Gaelic harp. Chad surprises - both with his startling level of technical finesse and with the robust vigor of his sound. In Chad's deft hands, the sound of the wire-strung harp, hammer dulcimer, and wooden flute is at once evocative of antiquity and exuberantly contemporary. Chad teaches harp and whistle at the Center for Irish Music in Saint Paul, MN.

Dee Brust, guitarist and singer, has a keen ear for melody and breath. Producing full grown tunes from the keys of the defunct pianos of her youth, plucking chords out on mysterious basement guitars, Dee has joyfully exercised the will of her senses to express the music and poetry she wades through each day. Dee has been a favorite performer at the MN Renaissance Festival since her teen years and may still be found there carousing with her husband and four children.



YOU ARE HERBY INVITED TO META CON Hyatt Regency Minneapolis

Dear Attendees,

Let me say thank you for attending Meta Con (and AniMinneapolis if you attended as well) this year. Without your attendance, we would never have the same opportunities that we have today, and we are grateful for your support.

Thanks to your support and patronage, I am pleased to introduce you to Meta Con's new home in 2013 - the Hyatt Regency Minneapolis. We are happy to spend Meta Con 2012 and AniMinneapolis 2013 at the Doubletree in Bloomington, the home of many other great conventions, and I know that we will have a great year this year at Meta Con and at the next AniMinneapolis.

However, we have always set out to make our events unique. Since our first year organizing AniMinneapolis we have featured guests that have never been to the area, and done events differently by focusing on our unique social events such as the Date Auction and Fantasy Ball. We know that this new hotel will make this an even bigger reality.

At the Hyatt Regency Minneapolis, we will be able to provide you with a much greater exhibit hall - filled with dealers and artists to shop from. We will be able to accommodate far more attendees, and as a result we are already planning to invite even more special guests. We will be able to expand video gaming and table top gaming with more space to host more games, and we will be able to accommodate even more panels and special events.

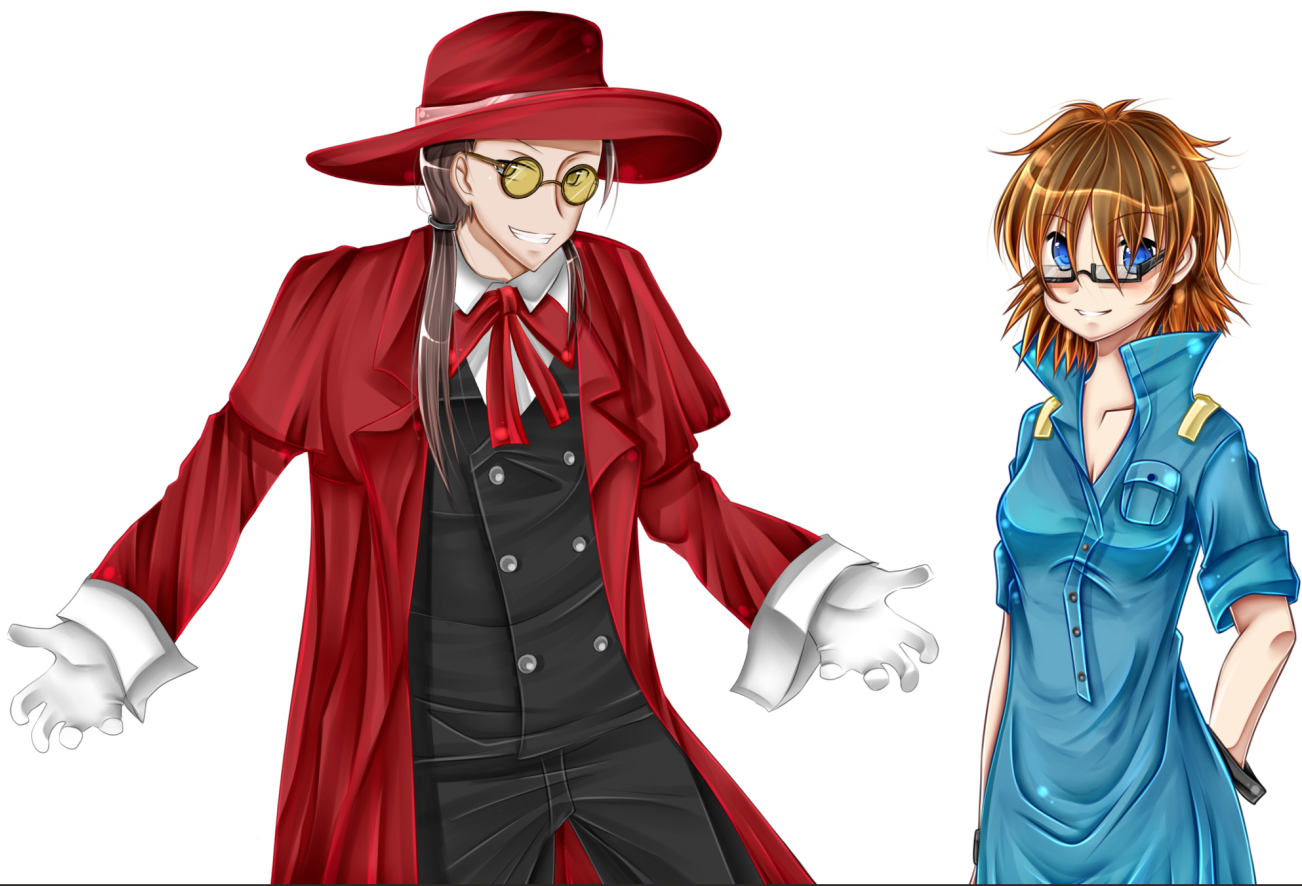
Being downtown (and having a ridiculously large amount of space like we do) does come at a cost, and two things will be a little more expensive - parking and food (due to the lack of parking and fast food downtown). While making parking cheaper downtown is next to impossible, we will continue having a ConSweet to help with your snacking needs, and we will try to organize a list of inexpensive delivery to downtown.

Our new hotel has also been very helpful in all these aspects - we will have hotel rooms for only \$99 nightly (a very low rate for a wonderful hotel), and we plan to work with our hotel to offer some discounted food options for our attendees.

tl;dr - New hotel is huge and we'll be able to have so many events you won't want to leave.

Thank you!

Ryan



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ANIMINNEAPOLIS
June 28 - 30, 2013

Cosplay Contests
Anime Showings
Dealers Room
Special Guests

Masquerade
Artists Alley
Date Auction
Video Gaming

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WWW.ANIMINNEAPOLIS.COM

Thank You

A heartfelt thank you goes out to all attendees for joining us this year. And a very special thanks to all the staff and volunteers who helped make this year yet another awesome success. +50 exp to each of them!



Mission Control

Ryan Kopf Erica Wise Jessie Eckles Alex Best Kassy Caldwell

Logistics Communications

Kyle Mattson

Operations

Chuck Lange
Joey Undis
Sarah Melby

Security

Marcos Ramos
Eddie Ochoa
Mitchell Smith
Jessica Whitlock
Victor Vo
Michael Castle
Maggie De Leon
Stephanie Walters

Volunteers

Kye Sauver
David Verwoest
Austin Magadan
Gerard Coralde

Registration

Fiona Shin
Brenna Ziebol
Rebecca Nara
Ana Messer
Daniel Levitt
Sheng Xiong
Elyssa Mason
Juanita Tejada

Logistics Live Events

Joseph Opsahl

Tech

Jeremy Myers
Ryan Wilkie
Donovan Goble
Nicholas Ryan O'Kieffe
Nick Ipsen
Sam Towb

Guests

Sam Heuermann
Moni
Rachell Shockley
Amanda Atkins
Johnathan Lincoln
Anabelle Merchant

Cosplay

Alayna Colstrom
Chi Watana
Lulu Vargas
Hayleigh Johnson
Kyle Louden
Caitlin Macdonald

Programming

Nate Oines
Jackie Huff
Ryan Smith
Kue Xiong
April Choi

Special Entertainment

Josh Wainwright
Thomas Miller
Emily Harms
Brandon Anderson
Megan Atkins
Jessie Shirah

Logistics Attractions

Hawn Lee

Dealers & Artists

Will Etkin
Deshawn Denson
Va Xiong
Marni Thou

ConSweet

Cody Iisakka
Emily Schmid
Ben Victim
Nandi Lewis
Lynne Lewis
Victoria Johnson
Alejandra Catarino
Zack Fisher

Scheduling

Abe Otten

Video Room

Cong Nguyen
Annabelle Merchant

Video Gaming

Cong Nguyen
Killashandra Smith
Nathan Lewis
Katrina O Bray
Marine Sivongsa

Thanks Jayme Buckwalter and crew from Amtgard for running Amtgard games all weekend!

Thanks Matt McMillian and TCGF crew for running table top games all weekend!

Check out these other local fan groups!

Twin Cities Game Festival
Geek Partnership Society
Anime Twin Cities/Anime Detour
Anime Quad Cities/Anime Fusion
This Is Geek



Anime Midwest

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META CON

CONVENTION LAYOUT

